



Chapter 5

UDFs for the Discrete Phase Model

Advanced FLUENT User Defined Functions



- The most important datatype for DPM model is **Tracked_Particle**
Tracked_Particle *p;
- DPM tracks particles by performing “Lagrangian” tracking
- Particle data at current position
 - **P_DIAM(p)** Particle diameter
 - **P_VEL(p)[I]** Particle Velocity
 - **P_T(p)** Particle Temperature
 - **P_RHO(p)** Particle density
 - **P_MASS(p)** Particle mass
 - **P_TIME(p)** Current time for particle
 - **P_DT(p)** Particle time step
 - **P_LF(p)** Particle liquid fraction
 - **P_VFF(p)** Particle volatile fraction
- Many more particle data macros are available

- Values of particle properties at entry to current cell
 - `P_DIAM0 (p)` Diameter
 - `P_VEL0 (p) [i]` Velocity
 - `P_TO (p)` Temperature
 - `P_RHO0 (p)` Density
 - `P_MASS0 (p)` Mass
 - `P_TIME0 (p)` Time
 - `P_LF0 (p)` Liquid fraction
- Values of particle properties at injection into domain
 - `P_INIT_DIAM (p)` Diameter
 - `P_INIT_MASS (p)` Mass
 - `P_INIT_RHO (p)` Density
 - `P_INIT_TEMP (p)` Temperature
 - `P_INIT_LF (p)` Liquid fraction

- **P_EVAP_SPECIES_INDEX(p)**
- **P_DEVOL_SPECIES_INDEX(p)**
- **P_OXID_SPECIES_INDEX(p)**
- **P_PROD_SPECIES_INDEX(p)**

- **P_CURRENT_LAW(p)**
- **P_NEXT_LAW(p)**

Evaporating species index in mixture
Devolatilizing species index in mixture
Oxidizing species index in mixture
Combustion product species index in mixture
Current law index
Next particle law index

- **Material Properties for particles**

– P_MATERIAL(p)	Material pointer for particles
– DPM_SWELLING_COEFFI(p) devolatilization	Swell coefficient for
– DPM_EMISSIVITY(p)	Particle radiation emissivity
– DPM_SCATT_FACTOR(p)	Particle radiation scattering factor
– DPM_EVAPORATION_TEMPERATURE(p)	Evaporation temperature
– DPM_BOILING_TEMPERATURE(p)	Boiling temperature
– DPM_LATENT_HEAT(p)	Latent Heat
– DPM_HEAT_OF_PYROLYSIS(p)	Heat of pyrolysis
– DPM_HEAT_OF_REACTION(p)	Heat of reaction
– DPM_VOLATILE_FRACTION(p)	Volatile fraction
– DPM_CHAR_REACTION(p)	Char fraction
– DPM_SPECIFIC_HEAT(p, t)	Specific Heat at temperature t

- The following interactions on particles can be customized by UDFs:
 - **Body force** - custom body forces on the particles
 - **Drag** - user defined drag coefficient between particles and fluid
 - **Source Terms** - access particle source terms
 - **Output** - user can modify what is written out to the sampling plane output
 - **Erosion** - called when particle encounters “reflecting” surface
 - **DPM Law** - custom laws for particles
 - **Scalar Update** - allows users to update a scalar every time a particle position is updated
 - **Switch** - change the criteria for switching between laws

- The function below models a custom law
- “p” is a pointer to data structure of type Tracked_Particle

```
#include "udf.h"
#include "dpm.h"
DEFINE_DPM_LAW(Evapor_Swelling_Law, p, ci)
{
    real swelling_coeff = 1.1;
    /* first, call standard evaporation routine to calculate
    mass and heat transfer */
    Vaporization_Law(p);
    /* compute new particle diameter and density */
    P_DIAM(p) = P_INIT_DIAM(p)*(1. + (swelling_coeff - 1.)*
        (P_INIT_MASS(p) P_MASS(p)) /
        (DPM_VOLATILE_FRACTION(p)*P_INIT_MASS(p)));
    P_RHO(p) = P_MASS(p) / (3.14159*P_DIAM(p)
        *P_DIAM(p)*P_DIAM(p)/6);
    P_RHO(p) = MAX(0.1, MIN(1e5, P_RHO(p)));
}
```